

Position	Other Positions Held	Special District	Department	Total Wages	Total Retirement & Health Contribution
Park Superintendent		Valley-Wide Recreation and Park District	Maintenance	\$94,937	\$25,721
Facilities Superintendent		Valley-Wide Recreation and Park District	Maintenance	\$72,589	\$28,265
Lead Inspector		Valley-Wide Recreation and Park District	Maintenance	\$66,959	\$6,774
Lead Inspector		Valley-Wide Recreation and Park District	Maintenance	\$66,764	\$15,083
Parks And Fac Foreman		Valley-Wide Recreation and Park District	Maintenance	\$34,398	\$10,300
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$29,406	\$3,042
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$28,406	\$2,938
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$25,828	\$1,727
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$23,170	\$2,395
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$19,827	\$1,100
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$18,913	\$1,187
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$12,752	\$844
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$11,978	\$0
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$6,980	\$0
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$5,816	\$380
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$5,361	\$0
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$4,316	\$0

Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$3,255	\$0
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$3,050	\$199
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$2,558	\$0
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$1,703	\$0
Park Main Worker I		Valley-Wide Recreation and Park District	Maintenance	\$1,386	\$0