

Department	Employees	Total Wages	Total Retirement & Health Contribution
Police - Patrol	78	\$9,294,042	\$2,796,776
Police-Investigation	24	\$2,642,532	\$847,735
Wpcp-Operations	30	\$2,475,959	\$985,963
Police-Rec, Comm & Ident	34	\$2,347,668	\$905,746
Library Admin	54	\$1,457,987	\$405,413
Finance	19	\$1,280,029	\$522,272
Engineer-Project Dev	13	\$1,218,960	\$416,484
Planning-Admin	13	\$1,095,543	\$404,621
Building Reg.	16	\$1,052,948	\$454,911
Police-Admin	9	\$1,026,874	\$253,498
Engineer -Land Use	9	\$927,599	\$378,638
Police-Traffic	11	\$918,139	\$219,970
Street Maintenance	18	\$916,913	\$436,547
Parks Maintenance	23	\$899,564	\$381,281
City Manager	7	\$897,800	\$284,504
Inf. Mgt Services	12	\$859,511	\$350,062
Street Tree Maintenance	14	\$779,801	\$395,110
P. W. Services Admin	7	\$687,480	\$295,887
Human Resources	10	\$567,390	\$216,940
Electrical	8	\$550,997	\$269,043
Recreation Admin	13	\$543,546	\$187,272
Sanitary Sewers	7	\$532,947	\$235,665
Engineer- Admin	10	\$470,416	\$184,701
Environ. Services	6	\$461,253	\$160,605
Rec Aquatics - B & G Club	71	\$455,807	\$29,525
Police-Crime Prev Train	3	\$447,048	\$137,351
City Garage	5	\$342,775	\$167,515
Community Facilities	23	\$328,768	\$30,560
Support Services	11	\$275,444	\$52,929
Community Services	2	\$228,628	\$114,424

City Clerk	4	\$213,049	\$55,135
Marina Operations	9	\$179,712	\$51,807
Rec Program - Senior/Excur	5	\$164,056	\$67,585
Central Services	2	\$156,919	\$77,236
Rec Program-Kiddie Kollege	10	\$137,851	\$12,227
City Council	7	\$130,837	\$100,345
Rec Program-Youth Sports	14	\$126,194	\$25,023
Housing - Cdbg	2	\$119,706	\$31,367
Park Ranger Program	17	\$108,356	\$6,263
Kid's Club	3	\$105,447	\$18,891
Police-Comm Compl	2	\$83,336	\$18,109
Project Literacy Program	2	\$83,324	\$22,734
Rec Program-Summer Adven	14	\$82,551	\$0
(Ebda)	1	\$79,918	\$30,883
Rec Program-Day Camp	14	\$68,711	\$0
Library Museum	1	\$40,964	\$11,406
Bookcafe/Copy Mach	4	\$34,627	\$6,884
Friends Of The Creek	1	\$20,814	\$0
Teen Program	1	\$19,310	\$0
Rec - Contract Class	1	\$782	\$0